

Version Control Systems and

git!

Why use a Version Control System (VCS)?

- Non-trivial software projects involve a *lot* of files
- Not only that, but there are lots of *interdependent* files
 - Changing the name of a function or method means *every file referencing it needs to be updated consistently, too.*
- When working on a project, you want to be able to:
 - Try out changes and refactorings *without risk of losing known-good work!*
 - Review the history of a project to know when and why certain changes were made or determine when some issue started to arise
 - Easily collaborate on *complete* snapshots of projects and features with a team
 - Switch between versions (v1.0 vs v2.0) to go back and fix bugs
 - ... and more!

What do Version Control Systems do?

- Track and store changes to files in a project's "source code **repository**" over time
 - Typically via atomic snapshots for the set of *all* files in a project
- Have workflows for collaborators to contribute to the same source code repository
 - Features for working independently and then "**pushing**" your work to a shared repository
 - Features for "**pulling**" others' work into your independent repository
 - Policies and procedures on how to handle **conflicting changes** between collaborators
- Are built with features for you to explore ideas without impacting stable version
 - In git this is the purpose of **branching**
- Version Control Systems can be centralized in a client-server model or distributed
 - git is **distributed** -- when you clone a repository you have a complete replica of it!

Why **git** over another VCS?

- Initially developed in 2005 by Linus Torvalds, creator of Linux, to be the version control system *for* the Linux operating system's code.
- In the last decade, **git** won out as the de facto VCS of engineers.
 - Previously: SVN (Subversion 2000) and CVS (Concurrent Versions System 1990)
 - Contemporary: Mercurial (2005)
- Why did **git** win?
 - It's fast... remarkably performant compared to prior VCS systems.
 - It's distributed... everyone has a project's *complete* history, no internet needed.
 - It's *immutable* by default... it takes effort to mutate existing commits.
 - It's *append-only*... it takes effort to delete old work since new changes are *appended*.
 - It's *robust*... it ensures integrity of data to avoid corruptions.

What is GitHub versus `git`?

- `git` is Version Control System software you install and use locally
- GitHub is a social web site for sharing and collaborating on projects whose source code is maintained with the `git` VCS
- You can use `git` without using GitHub, but not vice-versa.
- You should make a personal GitHub account and:
 1. **Update your full name, location, and UNC affiliation in your profile**
 2. **Add a profile picture of yourself**
 3. **Add your UNC e-mail address if you signed up with a personal e-mail acct**