Bits, Nibbles, and Bytes in Memory

## What does the symbol mean?

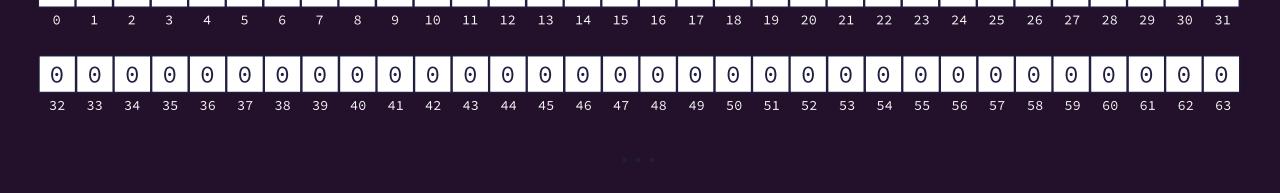


## Data Abstraction

- How do you express complex ideas from simple raw materials?
  - The BIG IDEA is it comes down to how you combine and interpret them!
- Computers are state machines built from simple raw materials:
  - A transistor is an electronic switch with two states: ON and OFF
  - A capacitor stores electric energy of a positive or negative charge
  - These two building blocks can be paired to form a DRAM memory cell

## Your computer's memory...

these ellipses are very understated...

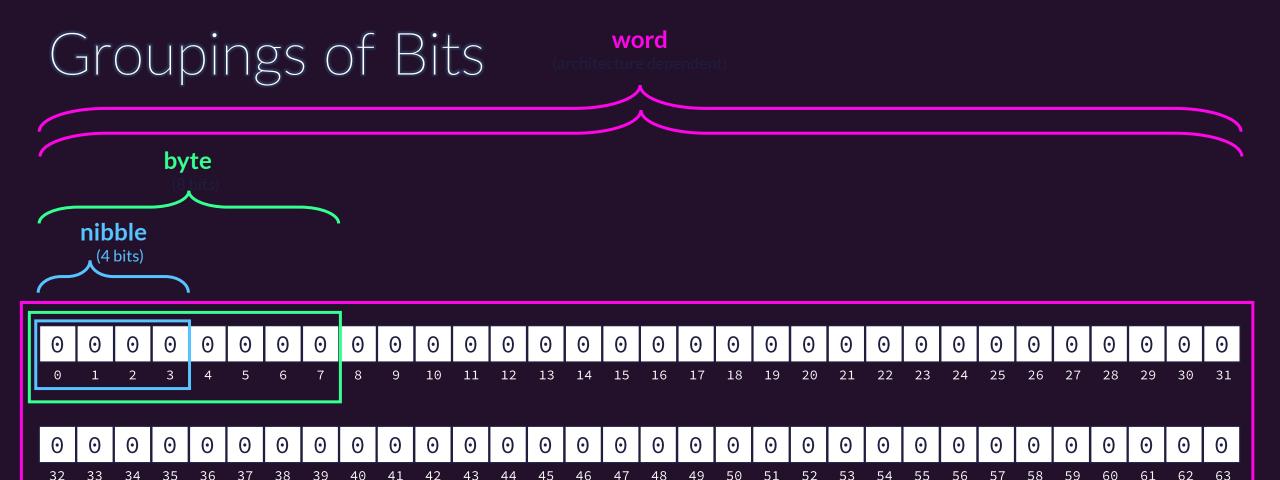


Your computer likely has over 68,719,476,736 DRAM memory cells

Each stores one bit of information. A bit has two states: 1 or 0.

The programs and data your computer processes are possible by combining and interpreting groups of bits as more meaningful units... data abstraction!

How bits are grouped together in a system is a human-made design decision.



- A computer system's "word size" is architecture dependent. Your laptop's 64-bit processor uses 64-bit words. The deeper implications are covered in a course on Computer Organization. For our purposes it influences the size of certain variable types (importantly: pointers).
- In most computer systems a *byte* is the smallest addressable unit of memory and holds 8 bits.
- A nibble is half a byte. We'll teach fundamental representation concepts in terms of *nibbles*

## Historical aside... why the 8-bit byte?



"Brooks was particularly proud of the 8-bit byte, which permitted the use of uppercase and lowercase alphabets and expanded the role of computers in text processing."

- 1999 ACM Turing Award

https://amturing.acm.org/award\_winners/brooks\_1002187.cfm